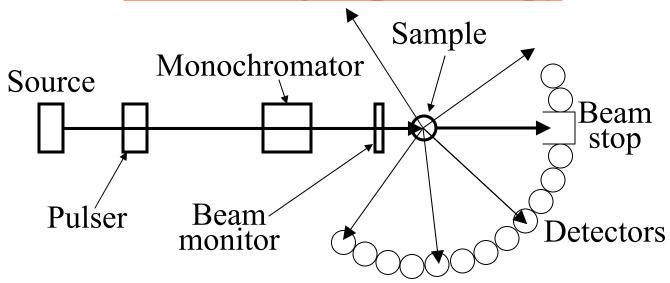
### Time-of-flight spectroscopy and the Disk Chopper Spectrometer

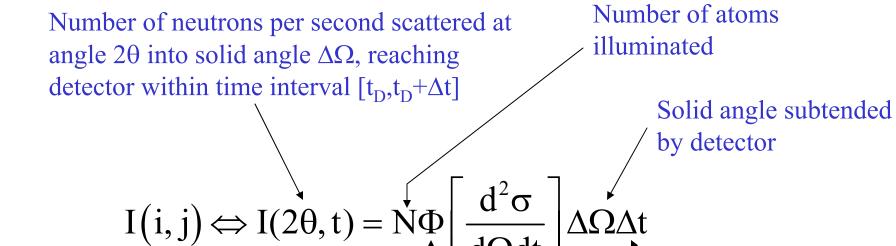
NCNR Spectroscopy Summer School June 22-26, 2009

#### **Time-of-flight spectroscopy**



- ➤ Monochromatic bursts of neutrons strike the sample.
- > Some of the neutrons are scattered.
- > Some of the scattered neutrons are counted in the detectors.
- The time between pulses, T, is divided into N time channels of width  $\Delta$ =T/N. (At the DCS, N=1000). Detector events are stored in a 2-d histogram I(i,j) [i labels the detector, j labels the time channel], relative to the minimum time "tsd-min", i.e.  $t_{SD}(min)+j\Delta$ .

#### How do we obtain $S(Q,\omega)$ from I(i,j)?



Number of neutrons per second per unit area in the incident beam (incident flux)

Double differential scattering cross section (w.r.t. time)

Width of time channel

To the extent that  $\Delta\Omega$  and  $\Delta t$  (and N and  $\Phi$ ) are constants,  $\frac{d^2\sigma}{d\Omega dt} \propto I(2\theta,t)$ 

#### How do we obtain $S(Q,\omega)$ from I(i,j) (contd.)?

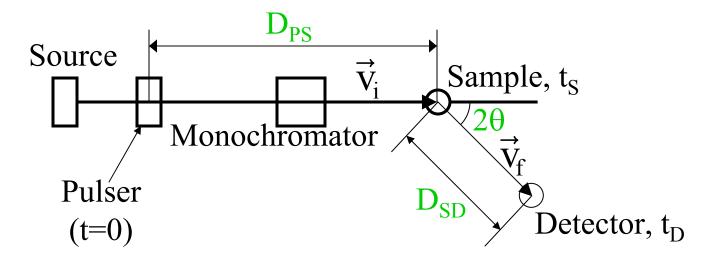
Double differential scattering cross section w.r.t. energy

Double differential scattering cross section w.r.t. time

$$\begin{split} E_{\rm f} = & \frac{m}{2} \frac{L_{\scriptscriptstyle SD}^2}{t_{\scriptscriptstyle SD}^2} \qquad \frac{d^2\sigma}{d\Omega dE_{\rm f}} = \frac{d^2\sigma}{d\Omega dt} \cdot \frac{dt}{dE_{\rm f}} \\ \text{Since } E_{\rm f} \propto t_{\scriptscriptstyle SD}^{-2}, \frac{dE_{\rm f}}{dt} \propto t_{\scriptscriptstyle SD}^{-3}, \text{ and } \frac{d^2\sigma}{d\Omega dE_{\rm f}} \propto I\big(2\theta,t\big) t_{\scriptscriptstyle SD}^3. \\ \frac{d^2\sigma}{d\Omega dE_{\rm f}} = & \frac{\sigma_{\scriptscriptstyle S}}{4\pi\hbar} \frac{k_{\scriptscriptstyle f}}{k_{\scriptscriptstyle i}} S\big(Q,\omega\big) \text{ and } k_{\scriptscriptstyle f} \propto t_{\scriptscriptstyle SD}^{-1}. \end{split}$$

Hence  $S(Q, \omega) \propto I(2\theta, t) \cdot t_{SD}^4$ 

#### How do we obtain Q and $\omega$ ?



Knowing  $D_{PS}$  and  $v_i$ , we obtain  $t_S$ .

Knowing  $D_{SD}$ ,  $t_{S}$ ,  $t_{D}$ , and 2 $\theta$ , we obtain  $\vec{v}_{f}$ .

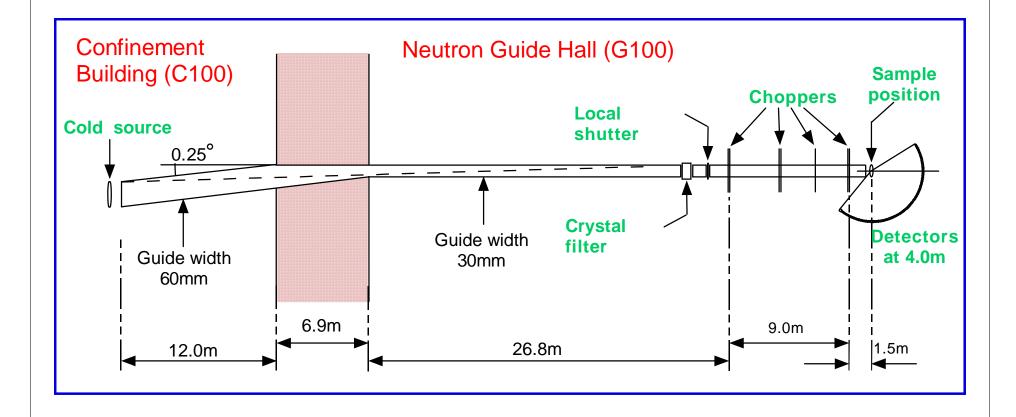
$$\vec{k} = \frac{m\vec{v}}{\hbar}$$
 Hen and

Hence 
$$\hbar \omega = E_i - E_f$$
  
and  $\vec{Q} = \vec{k}_i - \vec{k}_f$ 

$$E = \frac{1}{2}mv^2$$

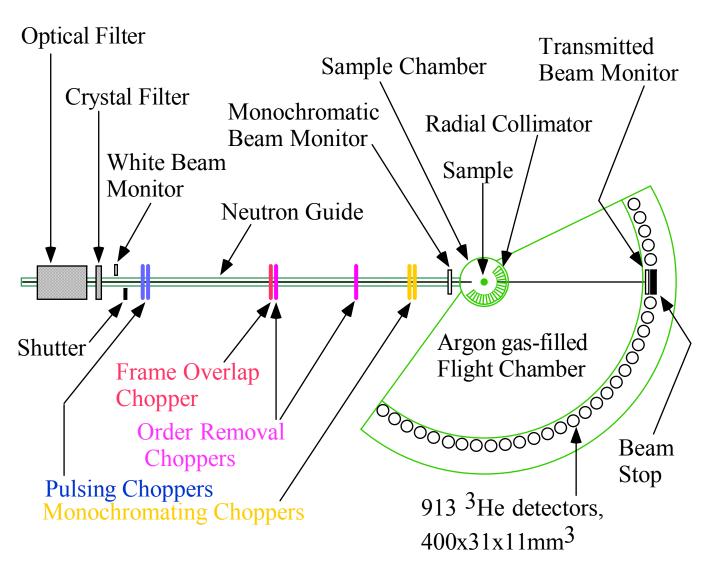
#### **The Disk Chopper Spectrometer**

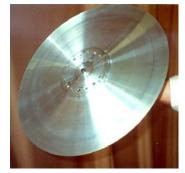
#### Plan view



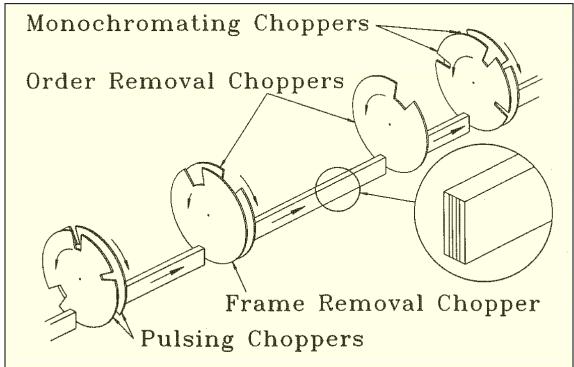
#### The Disk Chopper Spectrometer

#### **Schematic**





#### The choppers and the guide





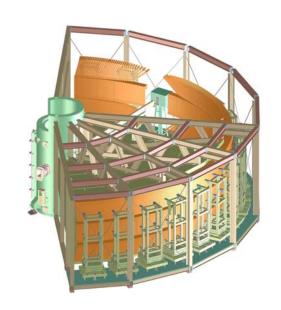


The *pulsing* and *monochromating* choppers are counter-rotating pairs, permitting a choice of pulse widths; they normally run at 20,000 rpm. The *order removal* choppers remove contaminants (also 20,000 rpm). The *frame removal* chopper *alleviates* the problem of frame overlap; it runs at 20,000/m or 20,000(m-1)/m rpm, where m is a small integer (typically  $m\sim\lambda/2$ ).

#### The flight chamber and detectors

The flight chamber is argon-filled to reduce scattering of neutrons traveling the 4 m distance from sample to detectors.

There are 913 detectors in 3 banks, from -30° to  $\pm 140^{\circ}$ .







# Corrections for the container and background, and data normalization

#### Container scattering and background corrections

SC: sample plus container B: background

C: container only V: vanadium

$$C_{S}(2\theta,t) = \left[C_{SC}^{meas}(2\theta,t) - C_{B}^{meas}(2\theta)\right]$$
$$-f(2\theta) \cdot \left[C_{C}^{meas}(2\theta,t) - C_{B}^{meas}(2\theta)\right]$$

 $f(2\theta)$ : "self-shielding factor"

$$C_{V}(2\theta, t) = C_{V}^{meas}(2\theta, t) - C_{B}^{meas}(2\theta)$$

#### Normalization and detector efficiency corrections

IN THEORY

$$I_{S}(2\theta, t) = N\Phi \left[ \frac{d^{2}\sigma}{d\Omega dt} \right]_{S} \Delta\Omega \Delta t$$

IN **PRACTICE**  Beam monitor counts/efficiency

Detector efficiency

$$C_{S}(2\theta, t) = N_{S} \left\{ \frac{C_{S}^{BM}}{\eta^{BM}} \cdot \frac{1}{A_{S}} \right\} \left[ \frac{d^{2}\sigma}{d\Omega dt} \right]_{S} \Delta\Omega\Delta t \cdot \eta^{D}(2\theta)$$

$$C_{V}(2\theta, t) = N_{V} \left\{ \frac{C_{V}^{BM}}{\eta^{BM}} \cdot \frac{1}{A_{V}} \right\} \left[ \frac{d^{2}\sigma}{d\Omega dt} \right]_{V} \Delta\Omega\Delta t \cdot \eta^{D}(2\theta)$$

$$C_{V}(2\theta, t) = N_{V} \left\{ \frac{C_{V}^{BM}}{\eta^{BM}} \cdot \frac{1}{A_{V}} \right\} \left[ \frac{d^{2}\sigma}{d\Omega dt} \right]_{V} \Delta\Omega \Delta t \cdot \eta^{D}(2\theta)$$

HENCE

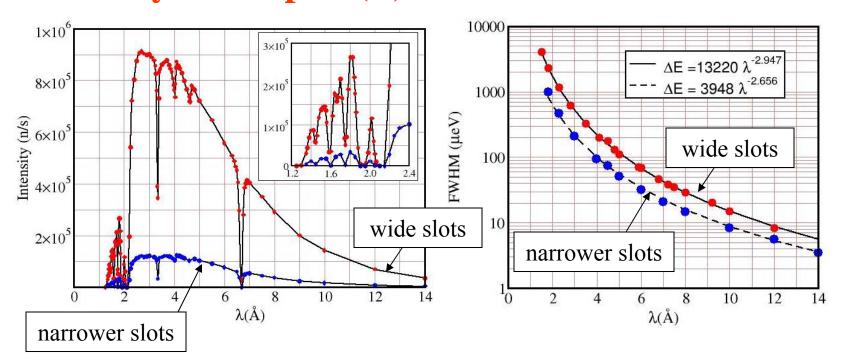
$$\left[d^{2}\sigma/d\Omega dt\right]_{S} = \frac{C_{S}(2\theta, t)}{C_{V}(2\theta, t)} \left\{ \frac{N_{V}}{N_{S}} \cdot \frac{C_{V}^{BM}}{C_{S}^{BM}} \cdot \frac{A_{S}}{A_{V}} \right\} \left[d^{2}\sigma/d\Omega dt\right]_{V}$$

Considerations when running an experiment: choices of wavelength, chopper speeds, and resolution mode

#### **Considerations when running an experiment**

#### **Intensity at sample I(E)**

#### Resolution width $\Delta E$



#### Quantities that can be varied or chosen:

Chopper period T\* Wavelength λ

\* Normally T=3000µs

Chopper slot widths W

"Speed ratio denominator" m=T<sub>S</sub>/T

(T<sub>S</sub> is period at sample)

#### Considerations when running an experiment

#### Choice of wavelength λ

- I(E) peaks around 2.5-4.5Å; at long  $\lambda$ , I(E) drops  $\approx 50\%$  for every 2Å.
- Energy resolution width  $\Delta E$  varies roughly as  $1/\lambda^3$
- Q range and Q resolution  $\propto 1/\lambda$
- Bragg peaks can be troublesome at short  $\lambda$  (4.8Å is a popular choice)

#### Choice of chopper period T and/or speed ratio denominator m

- $I(E) \propto T^2/T_S = T/m$  (since  $T_S = mT$ )
- $\Delta E \propto T$
- $\hbar\omega$  range increases with m (frame overlap becomes less of a problem)

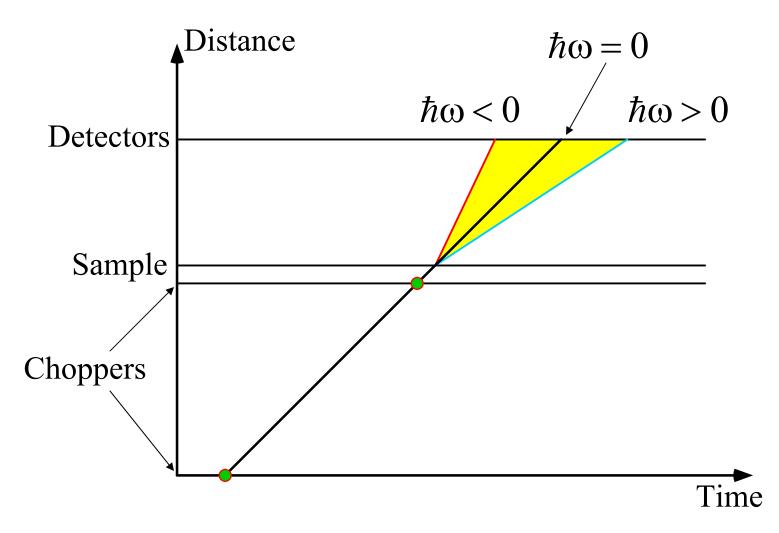
#### Choice of chopper slot widths W

- I(E) varies roughly as W<sup>3</sup>
- ΔE varies roughly as W

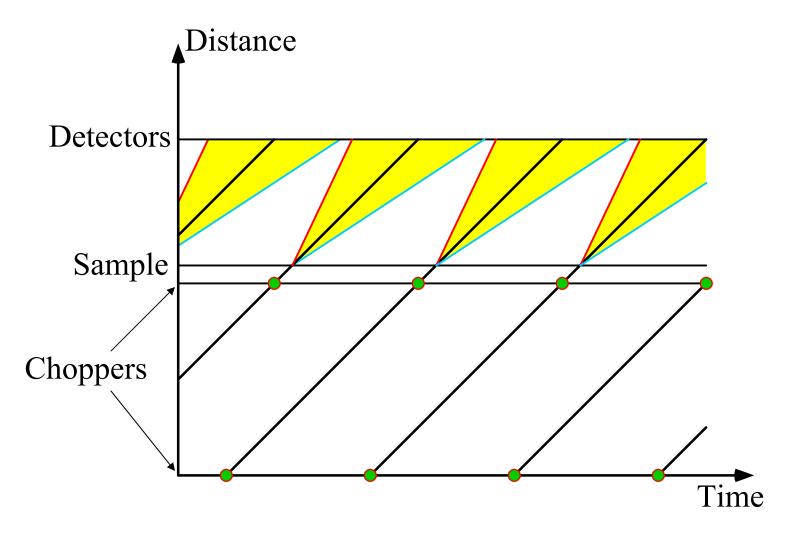
## Why do we need all those choppers?

Time-distance diagrams

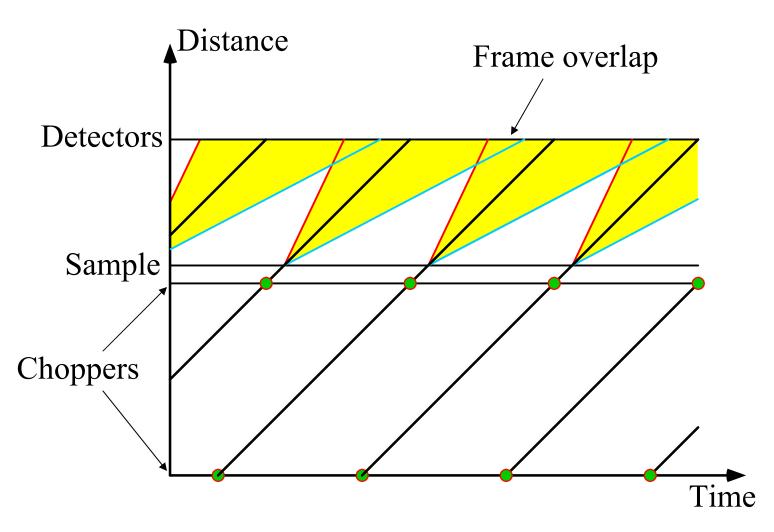
#### <u>Time-distance diagrams - single pulse</u>



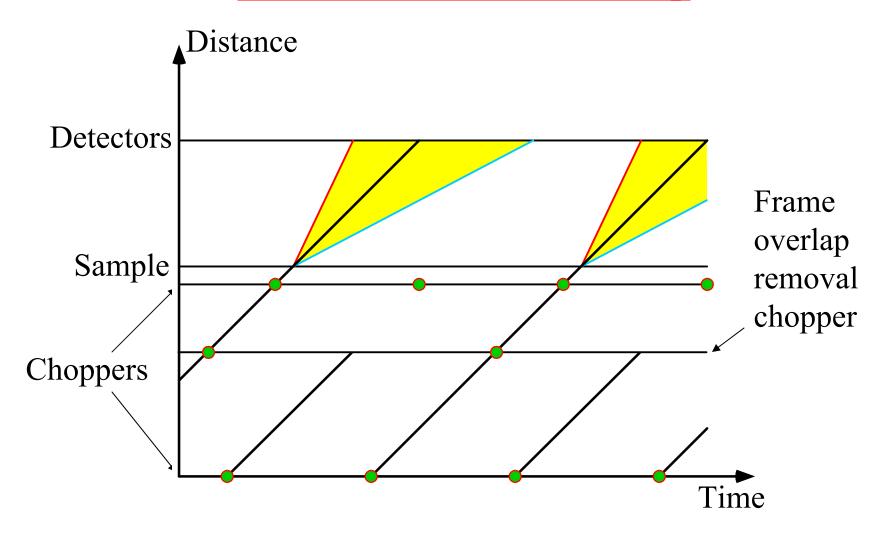
#### <u>Time-distance diagrams - multiple pulses</u>



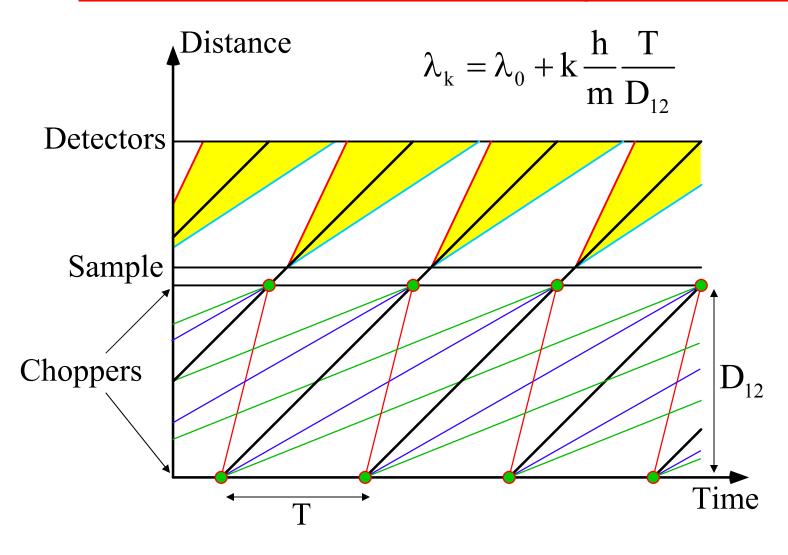
#### What is frame overlap?



#### "Removal" of frame overlap



#### What are contaminant wavelengths ("orders")?



#### Removal of contaminant wavelengths

